

# Win At Night!

Version 1.0e (97-02-26)

## 1. What is „Win At Night!“ ?

Yes, „Win At Night!“ is another Screensaver for Windows 95 (as if there weren't enough...<g>). And it's Freeware. You may copy and distribute it as you like, as long as you do not alter the program, it's graphics or this helpfile. Anyway, if you really love it would be thankful for an e-mail or something.

„Win At Night!“ consists of 10 different modules that can be selected at the setup screen. It also has it's own password protection, and does NOT use the standard password protection of Windows 95. The advantage of the 10 in 1 idea is that you can place a link to the screensaver on your desktop, which can be used to quickstart it, and doesn't need to be updated every time you select a different one. Of course, it won't work when you select a different screensaver, but why should you? Oh, by the way: I am German, and as English is not my mother tongue, please excuse any spelling or grammar mistakes in this programm and helpfile.

## 2. The modules of „Win At Night!“ :

„Win at Night!“ consists of 10 modules, most of them being very classic screensavers. The following as a little explanation of each:

### *Black*

For sure the most simple of all screensavers. It blanks the screen, and that's it.

### *Acid*

This one sets random pixels in either a random colour, black, or white on the screen. Also very simply...

### *Melt Screen*

Melts your windows desktop. Nice effect, made by moving a random part of the desktop to a position 1 or 2 pixels below, and 0 or 1 pixel to the sides.

### *Wooble*

Makes your desktop wobble like pudding. The effect is done similar to the melt screen effect, but is not restricted to moving down only.

### *Marq-X*

A new variant of the good old Marquee screensaver that you got with windows. This one also scrolls the text you entered vertical. Warning! The vertical scrolling is rather bad programmed (shame on me...) and can easily saturate your graphics adapter when u got a slow one. I tested it with an ATI Mach 64 and was -

errrrr - damn slow.... ;)

## *Mondrian*

The one is based on an artist of the „Bauhaus“-period, who perfected abstract, but very geometric art. The screensaver moves a random tile of the desktop towards the edges of the screen, but does never paste it, it just inverts the target area. Looks amazing when being run for about 5 minutes.

## *Clock*

This is an example of what happens when programmers become unnerved. I wanted to do a real great clock, moving around the screen, with raytraced graphics and the like. It was perhaps a bit too difficult for more, so in the end I decided to do a rather simply clock instead. Hey, it's got one advantage: Your CPU won't have much work....

## *Gradient*

Fills the screen with either horizontal or vertical random gradients, based on a simple sinus-function:

red =sin(position\*0.01\*z)

green = sin(position\*0.01\*(z-2))

blue = sin(position\*0.01\*(z-4))

where z is a random number between 1 and 20 (unique for each screen, not for each position), and position is either the x or y position, depending on if the gradient is horizontal or vertical.

## *Construction*

One of the most popular screensavers is the good old „Bugs“-screensaver. When started, a bug (worm, black hole or anything else...) begins eating up your screen, leaving a black trace behind it. This is my counterpart of it. First, the screen blanks, then your desktop is build up again in the „bug-way“. After a set period, the screen blanks again. Not very difficult to program, but the result is quite funny. As it has to copy your whole screen to the memory, it may need a lot of memory when run at high resolutions.

## *Slideshow*

Quite self-explanatory. At the setup-screen of this module, you can either enter a full path to a .bmp or .rle file, or just the filename. In that case, the picture has to be in the Windows System directory. A little trick: Although the setup-screen does only support 10 pics, u can add more manually to the Slideshow-section of the ini-file (wan.ini). The way you have to include them will be quite obvious once you take a look at wan.ini, so I will not explain it here - not that I am lazy or something.....

## **3. Installation Notes :**

„Win at Night!“ is, by default, installed into your windows system directory. It also installs it's .ini- and help-file to the Windows directory, and a quickstart button on your desktop and in your startmenu. This button will always launch „Win at Night!“, regardless of which screensaver you have selected.

## **4. Known Bugs & History :**

This will not run on most NT platforms, as far as I have tested it. I am not sure why, but will continue working on this bug.

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